



# Color My Ride Obstacle Challenge

Course Description  
September 14, 2019

Class(s) 8- Adult Amateur

Arena: Warm Up Area/Outside Course

Wait in start box until it is your turn to compete, acknowledge judge. Once judge has acknowledged you, begin course. You will have one minute to complete each obstacle. You will be given a warning when you have 15 seconds remaining. When one minute has elapsed the judge will ask you to move on to the next obstacle, and you will be scored accordingly. Decision of the judge is final.

1. Walk to gate obstacle, open gate with a right hand push.
2. Trot to and over the bridge.
3. Trot to barrels, halt between the barrels, pickup and open umbrella off of the right hand barrel. Trot a figure 8 around barrels, right bend first then finishing with the left. Halt between barrels, closing and replacing umbrella to the right hand barrel.
4. Trot to pedestal, walk on with front feet. Pivot 360 degrees the right. Walk forward off Pedestal.
5. Trot to waterbox, walk in and halt in center for 5 seconds. Walk out.
6. Trot to garracha pole. Remaining at the trot pick up pole and spear ring on Fluffy Buffy. Return pole to second barrel, colored tip facing up.
7. Trot to duck pond. Walk in and past Duckie, continue to the other side, turning right, pick up the trot.
8. Trot to switch a boot. Come down to a walk and walk into pole corridor, halting between the last two poles. Remove the boot from the right hand pole and back horse straight out, placing boot on the right hand pole at the entrance. Back the rest of the way out.
9. Trot to the Z sidepass. Sidepass over and off poles going to the left.
10. Trot to and over crossrails. Continue trotting.
11. Trot to slalom. Starting on the left side (marked by cone) weave through poles. Judged on bend and rhythm.
12. Trot to tires, (the side marked by cones) bring horse to a walk and walk over the tires. Walk forward 10', halt and acknowledge judge.

When acknowledged by judge, exit.