



Color My Ride Obstacle Challenge

Course Description
September 14, 2019

Class 7 - Rusty Spur
Start time 9:00

Arena: Warm Up Area / outside course

Wait in start box until it is your turn to compete, acknowledge judge. Once judge has acknowledged you, begin course. You will have one minute to complete each obstacle. You will be given a warning when you have 15 seconds remaining. When one minute has elapsed the judge will ask you to move on to the next obstacle, and you will be scored accordingly. Decision of the judge is final.

1. Walk to gate obstacle. Open gate with a right hand push.
2. Walk to and on bridge. Halt in the middle, pivot on hind to the left $\frac{1}{4}$ turn and walk off bridge.
3. Trot to the barrels, halt between the barrels, pickup and open umbrella. Trot a figure 8 around the barrels, right bend first, then going left. Halt between barrels, close the umbrella and return to the right hand barrel.
4. Walk to and over the pedestal. All four feet making contact.
5. Trot to the water box. Walk in and halt for 5 seconds, Walk out.
6. Trot to garracha pole, remaining at the trot, pick up pole and spear ring on Fluffy Buffy. Return pole to next can. Colored tip up.
7. Trot to duck pond. Walk in and through, going past Duckie. Turn right coming out and pick up trot.
8. Trot to Boot Switch. Come down to a walk, walk horse into pole corridor. Halt between the last two poles and remove boot on the right, back horse out of corridor and place boot on the first pole on the right (entrance). Exit corridor by backing the rest of the way out.
9. Trot to sidepass Z. Sidepass going to the left off of poles.
10. Trot to and through slalom poles. Starting from the left side marked by cone. Weaving through poles. To be judged on change of rhythm and bend.
11. Trot to gate, open with left hand push.
12. Trot to tires. (Side marked with cone.) Come down to a walk. Walk up and over tires. Halt 10' past tires turn and acknowledge the judge.

Exit when Judge has acknowledged you.