



Color My Ride Obstacle Challenge

Course Description

May 18, 2019

Class: 6- Novice

Arena - Main

Wait until it is your turn to compete, approach gate and enter, acknowledge judge. Once judge has acknowledged you, approach gate and begin course. You will have one minute to complete each obstacle. You will be given a warning when you have 15 seconds remaining. When one minute has elapsed the judge will ask you to move on to the next obstacle, and you will be scored accordingly.

Course begins unmounted

1. Walk to railroad tie "L". Mount from railroad tie. (a mounting block will be available), with the railroad ties under the horses belly, sidepass the "L". At the corner pivot on the front, continue to sidepass off of the "L".
2. Trot to pinwheel barrel. Pick up board from one barrel, trot a full circle around both barrels, keeping contact with barrel at all times, Replace the board, reverse direction and trot one full revolution. Replace board.
3. Trot to and over crosswalk. .
4. Walk to back through "L", stop pivot horse and back through.
5. Trot to Gate, open with right hand push.
6. Trot to poles at the end of arena. Halt between poles. canter a figure 8 starting to the left. Do a simple lead change in the center and complete circle to the right. Halt between poles. Pick up a trot
7. Trot to and through Noodle push.
8. Trot through cowboy curtain, stop and back through. Walk out.
9. Walk to bridge, walk on, halt in the middle, pivot 180* and walk off same end you entered.
10. Trot to T-Rex. Stop at barrel and pick up carrot bucket. Trot a circle around T-Rex and replace bucket. Offer your horse a carrot without horse helping themselves.
11. Trot to pivot box, stop in box and pivot on the front going right 360*. exit box.
12. Trot to boot switch. Halt between poles, remove boot from one pole and place on the other pole. Ride forward 10 feet. Halt and acknowledge the judge.